GCSE Big Picture 2026/ 27 – *Art*

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Autumn 01 ***Weeks 1 – 6 (6 weeks)***	***Autumn 02*** ***Weeks 8 – 15 (7 weeks)***	***Spring 01*** ***Weeks 16 - 20 (7 weeks)***
Content Unit 1 : Investigating the Theme of City (Drawing from Observation) **PRIMARY AND SECONDARY RESEARCH** • Mind Map/word List • Observational Drawings of Architectural features • Samples of techniques.	**Content Unit 1 : Investigating the Theme of City (Drawing from Observation)** **PRIMARY AND SECONDARY RESEARCH** • Building Developments • Artist Research Page	**Content Unit 1: Investigating the Theme of City (Investigation into alternative media)** **PRIMARY AND SECONDARY RESEARCH** • Primary Research Page • Drawing from Primary Research • Photo Manipulations
Assessment Objectives TO MEET A01 and A03 • To develop knowledge of the theme of City and the various strands of investigation on the theme. • To demonstrate drawing from observation and create Imagery and present in sketchbook • To explore and experiment with a variety of media, techniques to influence and inspire future work. • Developing Ideas through investigations and Recording Ideas and Observations relevant to intentions • Mind Map on the Theme of City (Homework deadline after Easter) • Observational Drawings on the Theme of City Begin to develop 2 x relevant Artist research pages SKILLS- Composition, page layout skills, collage, experimenting with materials	**Assessment Objectives** TO MEET AO1 AND A03 • Know how to create architectural drawings, using charcoal, oil pastels and ink and water techniques • To develop knowledge of a chosen artists work and create own work inspired by the artists work. • Develop Ideas through investigations and Recording Ideas and Observations relevant to intentions • Create Drawings of buildings/architecture using a variety of media and materials • Complete the development of 2x relevant Artist research pages SKILLS- drawing from observation, page layout skills, collage, artist research KNOWLEDGE- Information and key knowledge about chosen artists on the theme of The City	**Assessment Objectives** TO MEET AO1, AO2 AND AO3 • To create and present a series of photographs on the theme of The City to inspire students work, • To develop an observational drawing inspired by one chosen primary research photograph. • Development of work into alternative media • Photographs created by the students on the theme of City • Creation of drawings produced inspired by students own photographs • Development of Manipulations of imagery, exploring weaving, cropping, overlaying, overlapping techniques • Photograph manipulation pages SKILLS- drawing with alternative materials, manipulating imagery, distortion and manipulation

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KNOWLEDGE- Information and key words on the theme of The City		KNOWLEDGE- How to distort, change, transform and manipulate imagery to change to look and feel of an image
Mini Test 1-Mind map	**Mini Test- Artist Research Pages**	**ASSESSMENTS: Big Test – Primary Research Pages**
Spring 02 ***Weeks 22 (Spring 01) – 27 (5 weeks)***	***Summer 01*** ***Weeks 28– 32 (5 weeks)***	***Summer 02*** ***Weeks 34 – 40 (7 weeks)***
Content Unit 1: Investigating the Theme of City (Experimenting with media) **PRIMARY AND SECONDARY RESEARCH** • Mono Printing • Mono Printing Collage	**Content Unit 1: Investigating the Theme of City (Experimenting with Media)** **PRIMARY AND SECONDARY RESEARCH** • Computer Manipulations • Developing Ideas	**Content Unit 1: Investigating the Theme of City (Development of Final Ideas) Final response** **FINAL RESPONSE** • Development of a final piece from a series of design Ideas focusing upon one specific theme • Final piece influenced by work created in Unit 1 sketchbook
Assessment Objectives This is the knowledge, application and skills assessed by the Big Test: TO MEET AO1, AO2 AND AO3 • To develop understanding of how to create a mono-print • To follow instructions and create a series of monoprints • To present mono-prints with title and annotations of process • A selection of Mono-prints on the theme of City • Mono-printing collage Page taken from Photocopies of monoprints and worked ontop of.	**Assessment Objectives** This is the knowledge, application and skills assessed by the Big Test: TO MEET AO2 AND AO3 • To develop skills in computer manipulation and explore programmes such a photoshop and adobe PNG images. • Use of computer to create manipulations using Adobe PNG imagery to create collages • Development of design Ideas for a Final piece on the theme of City • Refine Ideas to create One final design Idea with annotations of materials and equipment to use.	**Assessment Objectives** TO MEET AO1, AO2 A03 AND A04 A FINAL PIECE OR GROUP OF FINAL PIECES IN A VARIETY OF MEDIA • To develop skills in selecting and refining ideas to create a final piece of work inspired by sketchbook work. • To demonstrate the skills learnt to date and showcase these in final piece. • To present a series of design ideas of varying scales, compositions etc.. • TO MEET AO1 – DEVELOPING IDEAS • TO MEET A02 – USING RESOURCES

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SKILLS- Mono-printing process and making prints, page layout skills, collage, manipulation of prints KNOWLEDGE- Information and key knowledge about how to create mono-prints successfully	SKILLS- drawing from observation inspiration from sketchbook, page layout skills, collage, Computer tools skills KNOWLEDGE- Information and key knowledge about Ideas and computer manipulations	• TO MEET AO3 – RECORDING IDEA • TO MEET AO4 – MAKING A PERSONAL, INFORMED AND MEANINGFUL RESPONSE ANNOTATION OF UNIT 1 CITY SKILLS- painting and mixed media KNOWLEDGE- ideas development link to the theme and work produced in book previously
Mini Test- Mono-printing Page	**Mini Test- Final Design Idea**	**Big Test 2- Unit 1 Final Piece based upon The CITY**

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Autumn 01 ***Weeks 1 – 7 (7 weeks)***	***Autumn 02*** ***Weeks 8 – 15 (8 weeks)***	***Spring 01*** ***Weeks 16 - 20 (5 weeks)***
Content Unit 3: **EX**AM Q FROM PREVIOUS YEAR **PRIMARY AND SECONDARY RESEARCH** • Create a sketchbook of ideas and experiments based on chosen exam question	**Content Unit 3: EXAM Q FROM PREVIOUS YEAR** **PRIMARY AND SECONDARY RESEARCH** • Create a sketchbook of ideas and experiments based on chosen exam question	**Content Unit 2: EXAM Q from Exam Board** **PRIMARY AND SECONDARY RESEARCH** Create a sketchbook of ideas and experiments based on chosen exam question
Assessment Objectives **This is the knowledge, application and skills assessed by the Big Test:** **TO MEET AO1, AO2 AND AO3** • To develop understanding of how to create a mind map • To create a Moodboard on a chosen exam question • To develop knowledge of a chosen artists work and how they have looked at your theme • To create Observational Drawings on your chosen theme.	**Assessment Objectives** This is the knowledge, application and skills assessed by the Big Test: TO MEET AO1, AO2 AND AO3 • To develop skills in drawing from Observation. • To undertake a Quick Sketch exercise and draw imagery on a chosen theme • To follow instructions to create a series of Prints • To develop knowledge of a chosen artists work and how they have looked at your theme • To create a Final Piece piece inspired by the theme and work produced to date	**Assessment Objectives** This is the knowledge, application and skills assessed by the Big Test: TO MEET AO1, AO2 AND AO3 • To develop understanding of how to create a mind map • To create a Moodboard on a chosen exam question • To develop knowledge of a chosen artists work and how they have looked at your theme • To create Observational Drawings on your chosen theme.

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SKILLS- Mind map layout, Moodboard development,present artist imagery KNOWLEDGE- Information and key knowledge about how to create artist Pages and a moodboard	SKILLS- Poly-Printmaking skills, Composition of ideas skills KNOWLEDGE- Information and key knowledge about how to create poly-prints successfully.	SKILLS- Mind map layout, Moodboard development,present artist imagery KNOWLEDGE- Information and key knowledge about how to create artist Pages and a moodboard
Mini Test- Moodboard	**ASSESSMENTS: Big Test – Final Piece**	
Spring 02 ***Weeks 22 (Spring 01) – 27 (6 weeks)***	***Summer 01*** ***Weeks 28– 32 (5 weeks)***	
Content EXAM PREPARATION • EXAM PREPARATION • 10 HR EXAM • Create a sketchbook of ideas and experiments based on chosen exam question	**Content** • FINISH ANY OUTSTANDING WORK • PRESENT EXHIBITION OF ALL WORK	
Assessment Objectives This is the knowledge, application and skills assessed by the Big Test: TO MEET AO1, AO2 AND AO3 • To develop skills in drawing from Observation. • To undertake a Quick Sketch exercise and draw imagery on a chosen theme • To follow instructions to create a series of Prints • To develop knowledge of a chosen artists work and how they have looked at your theme • To create a Final Piece piece inspired by the theme and work produced to date SKILLS- Poly-Printmaking skills, Composition of ideas skills KNOWLEDGE- Information and key knowledge about how to create poly-prints successfully.	**Assessment Objectives** This is the knowledge, application and skills assessed by the Big Test: • TO MEET AO1 – DEVELOPING IDEAS • TO MEET A02 – USING RESOURCES • TO MEET AO3 – RECORDING IDEA • TO MEET AO4 – MAKING A PERSONAL, INFORMED AND MEANINGFUL RESPONSE	

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SKILLS- artist research page composition, 10 hour controlled time planned by students KNOWLEDGE- ideas development link to a chosen theme provided by the exam board. Research into different artist work on the theme.		
Big Test 10 HOUR final Exam under controlled conditions		